

PYTHON LIBRARIES

Module

- ▶ Modularity-it means act of portioning a program into individual components
- ▶ Modules logically organize our python code
- ▶ In module we are grouping related code into a module makes the code easier to understand.
- ▶ Module can define functions,variables and classes
- ▶ A module is a normal .py file.
 - ▶ E.g. module math is math.py file
 - ▶ Module random is random.py file

Library

- ▶ Library is a collection of modules
- ▶ Library caters to specific type of requirement.
- ▶ Python standard library-math,random,matplotlib,tkinter,numpy,urllib

Structure of Python Module

1. Docstring-triple quoted comments(“”” “”” or ‘’ ‘’) ,useful for documentation , used in a function/class or before the function/class.
2. Variables and constants-labels for data.
3. Classes-blueprint to create objects
4. Objects-instances of classes
5. Statements-instructions
6. Functions-named group of instructions

Example

module:fun.py

```
""" function to display sum of 2 nos """
```

```
def sum(a,b):
```

```
    """accepts 2 nos from the user to calculate sum """
```

```
    return a+b
```

```
def diff(a,b):
```

```
    """accepts 2 nos from the user to calculate subtraction of 2 nos """
```

```
    return a-b
```

dir () and help()

python will display all docstring along with module name, filename, functions name and constant

▶ import math

▶ dir(math)

```
['__doc__', '__loader__', '__name__', '__package__', '__spec__', 'acos', 'acosh', 'asin', 'asinh', 'atan', 'atan2', 'atanh', 'ceil', 'comb', 'copysign', 'cos', 'cosh', 'degrees', 'dist', 'e', 'erf', 'erfc', 'exp', 'expm1', 'fabs', 'factorial', 'floor', 'fmod', 'frexp', 'fsum', 'gamma', 'gcd', 'hypot', 'inf', 'isclose', 'isfinite', 'isinf', 'isnan', 'isqrt', 'ldexp', 'lgamma', 'log', 'log10', 'log1p', 'log2', 'modf', 'nan', 'perm', 'pi', 'pow', 'prod', 'radians', 'remainder', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'tau', 'trunc']
```

▶ help(pow)

Help on built-in function pow in module builtins:

```
pow(base, exp, mod=None)
```

Equivalent to `base**exp` with 2 arguments or `base**exp % mod` with 3 arguments

Some types, such as ints, are able to use a more efficient algorithm when invoked using the three argument form.

Namespace

It is a space tht holds a bunch of names.

e.g. three stream (commerce,humanities,science)

50 students each

commom name-deepak (in each stream)

three namespaces

Rules are same as LEGB(local embedded global built-in),

(discussed in function chapter...for more see function ppt on blog)

Importing modules in a python program-3 ways

1. **Importing entire module**
2. **Importing selected function/object from a module**
3. **Importing all function/objects of a module**

First method of importing module

1. **Importing entire module**

```
import math
```

```
print(math.sqrt(4))
```

output: 2



Dot operator

Processing of `Import <module>`

1. Code of imported module is interpreted and executed
2. Defined functions and variables created in the module are now available
3. A new namespace is setup(same name as module)

Second method of importing module

2. Importing selected function/object from a module

```
from math import sqrt
```

```
print(sqrt(4))           output:2
```

```
from math import sqrt,pow
```

```
print(sqrt(4))           output:2
```

```
print(pow(3,2))          output:9
```

Processing of `from <module> import <object/function>`

1. Code of imported module is interpreted and executed
2. Only asked function and variables are now available
3. **No new namespace** is created (imported definition is added in the current namespace).

E.g.

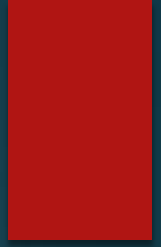
```
from math import sqrt
```

```
d=sqrt(4)
```

```
print(d)
```

output:2

Third method of importing module



3. **Importing all function/objects of a module**

```
from math import *
```

```
print(sqrt(4))           output:2
```

```
print(pow(3,2))         output:9
```

Using Python Built-in functions

```
x=4.451
```

```
print(int(x))
```

```
output:4
```

```
x=4.451
```

```
print(round(x,1))
```

```
output:4.5
```

```
x=11
```

```
print(oct(x))
```

```
output: '0o13'
```

```
print(hex(x))
```

```
output: '0xb'
```

Using Python string Built-in functions

`<string>.join()`

```
print("**".join("hello"))
```

output: h**e**|**|**o

```
d=["hello","world"]
```

```
z="**".join(d)
```

```
print(z)
```

output : hello**world

OR

```
s="**"
```

```
d=["hello","world"]
```

```
print(x.join(d))
```

output : hello**world

Note: we can use only tuple, we can't use dictionary. Given sequence should have all values as string

Using string Built-in functions

`<string>.split()`

```
x="hello world"
```

```
print(x.split())
```

```
output: ['hello', 'world']
```

```
x="hello world"
```

```
print(x.split('o'))
```

```
output : ['hell', ' w', 'rld']
```


Using string Built-in functions

`<string>.replace()`

```
x="hello world"
```

```
print(x.replace ("hello","outer") )
```

output: 'outer world'

OR

```
"hello to class xii ".replace("hello","welcome")
```

output : 'welcome to class xii '

Using `random` module

1. `random()`

- ▶ it returns a random number in range(0.0 - 1.0).
- ▶ In this lower range limit is inclusive.
- ▶ Returns floating point number.

```
import random
```

```
print(random.random())
```

```
output : 3.4100256441147248...  
17.519619328076985....
```

Using **random** module

2. randint()

- ▶ it returns a random number in given range.
 - ▶ both range limit are inclusive.
 - ▶ Returns integer number.
-

```
import random
```

```
print(random.randint(4,20))
```

output : 7

```
print(random.randint(4,20))
```

output : 4

OR

```
D=random.randint(4,20))
```

```
print(D)
```

output : 13

Using Webbrowser module

Open()

- ▶ it opens a website in a window in computer

```
import webbrowser  
webbrowser.open("www.google.com")
```

Using `urllib` module

`urllib.request.urlopen(<url>)`

`.read()`

`.getcode()`

`.geturl()`

`.headers`

`.info()`

Using `urllib` module

`urllib.request.urlopen(<url>)`- it open a website ,for reading and returns a file using which other functions will be used.

`<urlopen'sreturnval>.read()`-returns html or the source code of the url

`<urlopen'sreturnval>.getcode()`-returns http status code

`<urlopen'sreturnval>.geturl()`-returns url

`<urlopen'sreturnval>.headers`-stores metadata about the opened URL

`<urlopen'sreturnval>.info()`-returns same information as stored by headers

Using urllib module

```
import urllib.request
import webbrowser
wu=urllib.request.urlopen("https://www.google.com/")
h=wu.read()
data=wu.getcode()
url=wu.geturl()
head=wu.headers
inf=wu.info()
print(h)
print(data)
print(url)
print(head)
print(inf)
webbrowser.open(url)
```

OUTPUT:

```
200
https://www.google.com/
Date: Fri, 10 Jul 2020 10:56:11 GMT
Expires: -1
Cache-Control: private, max-age=0
Content-Type: text/html; charset=ISO-8859-1
P3P: CP="This is not a P3P policy! See g.co/p3phelp for more info."
Server: gws
X-XSS-Protection: 0
X-Frame-Options: SAMEORIGIN
Set-Cookie: 1P_JAR=2020-07-10-10; expires=Sun, 09-Aug-2020 10:56:11 GMT; path=/;
domain=.google.com; Secure
Set-Cookie:
NID=204=IeEBYQGsj9b7SAcxF_mx4deohaQU_SiiH53xFrw5waKhXYecISfKG2MdE0GFN8jENMlc4CfrEwB
CSV3bwWHF-
CFKGICYKfy9cLzpLAQZplWUE6oaxP5ueTwizW8DMcSviubcN6yypKT54KLJNhtyjrWEoa5IM7ahfW8BUHM
bytw; expires=Sat, 09-Jan-2021 10:56:11 GMT; path=/; domain=.google.com; HttpOnly
Alt-Svc: h3-29=":443"; ma=2592000,h3-27=":443"; ma=2592000,h3-25=":443"; ma=2592000,h3-
T050=":443"; ma=2592000,h3-Q050=":443"; ma=2592000,h3-Q046=":443"; ma=2592000,h3-Q043=":443";
ma=2592000,quic=":443"; ma=2592000; v="46,43"
Accept-Ranges: none
Vary: Accept-Encoding
Connection: close
Transfer-Encoding: chunked
```

```
Date: Fri, 10 Jul 2020 10:56:11 GMT
Expires: -1
Cache-Control: private, max-age=0
Content-Type: text/html; charset=ISO-8859-1
P3P: CP="This is not a P3P policy! See g.co/p3phelp for more info."
Server: gws
X-XSS-Protection: 0
X-Frame-Options: SAMEORIGIN
Set-Cookie: 1P_JAR=2020-07-10-10; expires=Sun, 09-Aug-2020 10:56:11 GMT; path=/;
domain=.google.com; Secure
Set-Cookie:
NID=204=IeEBYQGsj9b7SAcxF_mx4deohaQU_SiiH53xFrw5waKhXYecISfKG2MdE0GFN8jENMlc4CfrEwB
CSV3bwWHF-
CFKGICYKfy9cLzpLAQZplWUE6oaxP5ueTwizW8DMcSviubcN6yypKT54KLJNhtyjrWEoa5IM7ahfW8BUHM
bytw; expires=Sat, 09-Jan-2021 10:56:11 GMT; path=/; domain=.google.com; HttpOnly
Alt-Svc: h3-29=":443"; ma=2592000,h3-27=":443"; ma=2592000,h3-25=":443"; ma=2592000,h3-
T050=":443"; ma=2592000,h3-Q050=":443"; ma=2592000,h3-Q046=":443"; ma=2592000,h3-Q043=":443";
ma=2592000,quic=":443"; ma=2592000; v="46,43"
Accept-Ranges: none
Vary: Accept-Encoding
Connection: close
Transfer-Encoding: chunked
```

Creating a Python Library

Library and package terms are used interchangeably

Package:

- A package is a collection of python modules.
- Common namespace
- Packages place different modules on a single directory.
 - `_init_.py` must be present.

Procedure for Creating a Python Library

1. Find site package folder in python installation folder.
2. Create a folder e.g. abc (library/package)
3. Create `_init_.py` file in package.
4. Create module e.g. `xyz.py`
5. Write functions in `xyz.py`
6. Import a module from library/package

```
from abc import xyz
```

sys module

```
import sys  
print(sys.path)
```

OUTPUT

```
'C:/Users/user/AppData/Local/Programs/Python/Python38-32',  
'C:\\Users\\user\\AppData\\Local\\Programs\\Python\\Python38-32\\Lib\\idlelib',  
'C:\\Users\\user\\AppData\\Local\\Programs\\Python\\Python38-32\\python38.zip',  
'C:\\Users\\user\\AppData\\Local\\Programs\\Python\\Python38-32\\DLLs',  
'C:\\Users\\user\\AppData\\Local\\Programs\\Python\\Python38-32\\lib',  
'C:\\Users\\user\\AppData\\Local\\Programs\\Python\\Python38-32',  
'C:\\Users\\user\\AppData\\Local\\Programs\\Python\\Python38-32\\lib\\site-packages']
```